

Pirates of the Spanish Main

Scenario 2

Curse of the Cardinal's Coins

Cardinal Torres was on special assignment from the high council of the Spanish Inquisition to discover and punish heretics in the New World. After being “abandoned” in the wilderness of South America for over a decade, whatever humanity lived in Torres’ soul washed away, leaving nothing but unbridled cruelty.

The warped cardinal decided to send the high council a “gift” from him and the heretics of the New World, so he minted a set of coins, each embossed with the face of a high council member. The coins were forged using heat created by burning infidel bodies and were cooled in the blood of heretics. They are the rarest—and most damned—coins in the world, but they are worth a king’s ransom.

Up to six players may participate in this scenario.

Setup

Use all the normal rules for setup, with the following exceptions regarding placing treasure:

- Divide treasure coins into stacks of the same gold value (all the 1s in one pile, all the 2s in another pile, etc.).
- Each player is assigned one type of coin and receives a number of them equal to twice the number of players. For example, if three people are playing, player 1 would receive six coins with the number 1 on them, player 2 would receive six coins with the number 2 on them, and player 3 would receive six coins with the number 3 on them.
- All of a player’s coins must be placed on his or her ships, in any combination the player wishes. These coins take up no cargo space, so a ship may have any number of coins on her.

Special Rules

1. The winner of this scenario is the first player to unload one coin of each value onto his or her home island.
2. You may not unload duplicate versions of the same coin onto your home island.
3. If a ship sinks, any coins on it are distributed as equally as possible on wild islands by the player whose ship sunk.